

Alexander Rothschild

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(336) 695-8366

Props Manager/Technical Director

Rothschildprops.com

Selected Experience

Studio 39—AACPS-PVA Magnet—2016—'20 (Present) - Technical Director

Oversee all scenic aspects of theatrical productions, capstone projects, master classes, and installation art. Teach a variety of classes in theatrical production, sculpture, and design. Support the growth of the program by developing organization and supply of all performance spaces, classrooms, and auxiliary facilities. Manage purchasing and inventory for tools, facility upgrades, and technical improvements. Implement construction of Theatrical, and Visual Arts upgrades.

Freelance Props Designer/Artisan—2016-'20 (Present)

Design, and implement the affective realization of theatrical props. Past contracts have included, Washington National Opera, PG Community College, Chesapeake Shakespeare, Constellation theatre, and Six Flags.

Hotopp—Ice! @ Gaylord National—2018—'20—Props Manager

Manage the inventory, maintenance, repairs, installation, and strike of all non-ice elements of a seasonal ice carving exhibition. Purchase supplies, communicating with art director and west coast fabrication shop about missing component, negotiate installation of props and scenic elements with ice artisans in below freezing conditions, and hire additional artisan labor for special projects as necessary.

Weston Playhouse Theatre Company—2016 & 2018—Props Manager

Collaborate with designers and other department heads to fulfill the *Main Stage* and *Other Stage 7* show summer season. Manage departmental labor and expenses between overlapping shows, maintain shop tools and supplies, source and research ever-changing and esoteric vendors for props around rural Vermont.

2014-2015—Assistant Props Master

Was primary artisan & carpenter for both 7 show seasons. Managed production and rehearsal needs of all *Other Stage* properties. Other duties included shopping, organization of props storage, and prototyping unique props.

Education

BFA, UNC School of the Arts, School of Design & Production, Major in Stage Properties—2016

Skills

- Carpentry (Finish, Furniture, Lathe)
- Hand Drafting
- Time & Labor Estimates
- Welding (MIG, Stick, Acetylene)
- Photoshop
- Research & Sourcing
- Molding & Casting
- AutoCAD
- Prototyping
- Set Decoration
- Sketchup
- Excel & Google Sheets
- Assemblage Sculpture
- 3D Printing
- Story & Character Development
- Upholstery
- Laser Cutting
- Creative Problem Solving with Unique Variables
- Vacuum Forming